

Math Logic: Model Theory & Computability

Lecture 28

Coding functions.

(a) For each $k \in \mathbb{N}$, define $\langle \cdot \rangle_k : \mathbb{N}^k \rightarrow \mathbb{N}$ by $\vec{a} \mapsto$ the least w such that for all $i < \text{lh}(\vec{a})$, $\beta(w, i+1) = a_i$ and $\beta(w, 0) = k$. In other words,
$$\langle \vec{a} \rangle_k = \mu_w (\forall i < k \beta(w, i+1) = a_i \wedge \beta(w, 0) = k),$$
so this is a computable function.

(b) Define $\mu : \mathbb{N} \rightarrow \mathbb{N}$ by $w \mapsto \beta(w, 0)$.

(c) For each $i \in \mathbb{N}$, $(\cdot)_i : \mathbb{N} \rightarrow \mathbb{N}$ be defined by $w \mapsto \beta(w, i+1)$.

Observation. Note that the functions $\langle \cdot \rangle_k : \mathbb{N}^k \rightarrow \mathbb{N}$ are injective and have pairwise disjoint images. Furthermore, the function $\mathbb{N} \rightarrow \mathbb{N}^k$ by $w \mapsto (w)_0, (w)_1, \dots, (w)_{k-1}$ is a left-inverse of $\langle \cdot \rangle_k$.

Abuse of notation. When applying $\langle \cdot \rangle_k$ to $\vec{a} \in \mathbb{N}^k$, we may drop k from the subscript and just write $\langle \vec{a} \rangle$.

(a) Define $\text{InitSeg}, \text{TermSeg} : \mathbb{N}^2 \rightarrow \mathbb{N}$ by
$$\text{InitSeg}(a, i) := \mu_b (\text{lh}(b) = i \wedge \forall j < i (b)_j = (a)_j)$$
$$\text{TermSeg}(a, i) := \mu_b (\text{lh}(b) = \text{lh}(a) - i \wedge \forall j < \text{lh}(a) - i (b)_j = (a)_{i+j}).$$

(c) Define concatenation of two tuples $\ast : \mathbb{N}^2 \rightarrow \mathbb{N}$ by
$$a \ast b := \langle (a)_0, \dots, (a)_{\text{lh}(a)-1}, (b)_0, \dots, (b)_{\text{lh}(b)-1} \rangle$$
$$= \mu_c (\text{lh}(c) = \text{lh}(a) + \text{lh}(b) \wedge \text{InitSeg}(c, \text{lh}(a)) = a \wedge \text{TermSeg}(c, \text{lh}(a)) = b).$$

Functions in (PR1) or is obtained from them via finitely many applications of operations (PR2) and (PR3):

(PR1) (i) Successor $S: \mathbb{N} \rightarrow \mathbb{N}$ by $n \mapsto n+1$.

(ii) For each $m, k \in \mathbb{N}$, the constant function $C_m^k: \mathbb{N}^k \rightarrow \mathbb{N}$ by $\vec{a} \mapsto k$.

(iii) For each $1 \leq i \leq k \in \mathbb{N}$, the projection $P_i^k: \mathbb{N}^k \rightarrow \mathbb{N}$ by $(a_1, \dots, a_k) \mapsto a_i$.

(PR2) Composition: for each $m, k \in \mathbb{N}$, $g: \mathbb{N}^m \rightarrow \mathbb{N}$ and $f_i: \mathbb{N}^k \rightarrow \mathbb{N}$, $i < m$, the function $h: \mathbb{N}^k \rightarrow \mathbb{N}$ by $h(\vec{a}) := (f_0(\vec{a}), \dots, f_{m-1}(\vec{a}))$.

(PR3) Primitive recursion: for each k , $g: \mathbb{N}^k \rightarrow \mathbb{N}$, $h: \mathbb{N}^{k+2} \rightarrow \mathbb{N}$, the unique function satisfying

$$\begin{cases} f(\vec{a}, 0) = g(\vec{a}) \\ f(\vec{a}, n+1) = h(\vec{a}, n, f(\vec{a}, n)) \end{cases}$$

for all $\vec{a} \in \mathbb{N}^k$, $n \in \mathbb{N}$.

We call a relation $R \subseteq \mathbb{N}^k$ primitive recursive if such is $\mathbb{1}_R: \mathbb{N}^k \rightarrow \mathbb{N}$.

Prop. The following functions are primitive recursive:

(a) predecessor, safe subtraction, addition, multiplication, exponentiation.

(b) bit and inverse-bit. $\text{bit}: \mathbb{N} \rightarrow \mathbb{N}$ by $n \mapsto \begin{cases} 1 & \text{if } n > 0 \\ 0 & \text{if } n = 0 \end{cases}$ and $\overline{\text{bit}}: \mathbb{N} \rightarrow \mathbb{N}$ by $n \mapsto \begin{cases} 0 & \text{if } n > 0 \\ 1 & \text{if } n = 0 \end{cases}$.

(c) the relations $=$ and \leq .

Proof. (a) $\text{PD}: \mathbb{N} \rightarrow \mathbb{N}$ by $n \mapsto \begin{cases} n-1 & \text{if } n > 0 \\ 0 & \text{if } n = 0 \end{cases}$. Let $g := C_0^0: \mathbb{N}^0 \rightarrow \mathbb{N}$, $h: \mathbb{N}^2 \rightarrow \mathbb{N}$ be defined by $h(n, b) := n = P_1^2(n, b)$. Then

$$\begin{cases} \text{PD}(0) = g \\ \text{PD}(n+1) = h(n, \text{PD}(n)) \end{cases}$$

The rest of (a) is HW.

$$(b) \begin{cases} \text{bit}(0) = C_0 \\ \text{bit}(n+1) = C_1(n, \text{bit}(n)) \end{cases} \text{ and } \overline{\text{bit}}(n) = 1-n \text{ or } \begin{cases} \overline{\text{bit}}(0) = C_1 \\ \overline{\text{bit}}(n+1) = C_0(n, \overline{\text{bit}}(n)) \end{cases}$$

$$(c) \mathbb{1}_=(a, b) = \overline{\text{bit}}((a-b) + (b-a)) \text{ and } \mathbb{1}_\leq(a, b) = \overline{\text{bit}}(a-b). \quad \square$$